TS Improvement Notes – for V3

* Setting up a project
  + Prompt user, and save default user configurations for:
    - Project name
    - Plot size (default 1 pixel)
    - Chip size (default 195 for large screens; less for smaller screens)
    - Band/index combos for chips (default), and stretch (default global)
    - Trajectory window
      * bands/indices and order (default: b3,5,7, b,g,w,a,d, nrb, ndvi)
      * global v. plot stretch
    - Response design classes for segments and vertices (defaults as per LCMAP-LCMS)
    - DOY range and logic for chips selection in chip window; show MODIS NDVI trajectory as aid (this gets challenging when projects not scene based); use aggressive cloud filtering
  + Project-based without scene-based as subcategory? Or at least an option? Certainly we need to break up plots into manageable chunks (maybe 250-ish, user-defined option?), but the chunks don’t have to be scene-based.
* Functionality
  + Remove
    - Checkboxes: Vertex only, Ephemeral, Uncertainty, Wetland
    - Buttons: History, Chip QA, Save button? (what is function?),
  + Add
    - Julian calendar button
    - Data export button
    - Create kml button
    - Launch GE button
    - Second trajectory window that shows plot for all chips for phenology cycle – could be a button next to Overlay/segment lines button; could result in split trajectory window
    - Checkbox (replaces Ephemeral) on Segment line (if disturbance label) for whether cloudy chip forces false multi-year segment, with associate box to enter best guess duration in years
  + Change
    - Overlay to Segment lines
    - Comments window just for comments
    - Help to contain two docs:
      * New doc that describes label definitions and associated background
      * Function descriptions
        + Zooming, clicking to define vertices/segments, viewing all chips within a year and moving among years, selecting a new chip for a given year, changing the stretch in the trajectory window (right click and box options), resizing windows, what color means in the vertex and segments boxes, etc.
* Front end
  + Fix clunky opening
  + Add <https://usfs.adobeconnect.com/p1dbdkvizmr/>  to Tutorial page